



WEEKLY UPDATE



This Week: New Patrols at the Park

Next Week: Senior Patrol: 10 Essentials Check

Upcoming Events:

Weekly Patrol Meetings
Tentatively scheduled for
Monday's at Finkbiner Park.
7:00 pm - 8:30 pm. All scouts
will need to wear face masks.

Summer Uniform:

**Red Shirts, Scout Shorts,
Green Socks**

Tentative Events:

August 21-23 San Onofre
Beach Campout
Virtual Troop Meeting Topics
May 18, 2020 - Patrol 7
Order of the Arrow

Troop Google Classroom for Merit Badges

Troop 483 Cooking Merit Badge

Contact Mrs. Wylde for the link
to register for our merit badge
class. You will then receive a
link to the classroom with all
the materials you will need.
Classes will meet via Zoom once
a week.

heather.wylde@yahoo.com



Scoutmaster Minute



"Scouting is a game for boys under the leadership of boys under the direction of a man."

— Lord Baden-Powell

This week the new patrols are meeting and getting to know each other and come up with their patrol names. I'm sure that they are happy to be outside and with friends, although seen through face masks, and doing scouting again. I know that I am glad to see the boys other than on a screen.

Our Jr. Leadership did their abbreviated training and are eager to get to work. They came up with a list of activities and service projects that they would like to try and do this next year. I will be sharing that with the committee and we will begin to look at trying to put some of these events together and on the calendar.

Mr. Landers, Scoutmaster, Troop 483



Tuku'ut Lodge, Huunut Chapter

<https://www.tukuut.org/>

For those scouts who are in the Order of the Arrow, make sure that you check out what is going on in our chapter.

Meetings are the 4th Wed. of the month. 7:30 pm at Fraternal Order of Eagles, 1603 San Gabriel Canyon Rd, Azusa, CA 91702

Contact: Shawn Goodner,
Lodge Chief.
shawnsib150@gmail.com

- **Sept. 5-7, 2020, 87th Caravan**, Trask Scout Reservation
- **Nov. 6-8, 2020, Fall Induction**, Trask Scout Reservation

Scoutmaster Conference Rank worksheets.

All scouts that want to schedule a scoutmaster conference will need to also download from the troop website the new scoutmaster conference worksheet to study and fill out. This is a tool to help the scout prepare not only for the scoutmaster conference, but also for the board of review.

This new tool for us will have the scout review:

Scout spirit, duty to others, what he has done for advancement for that rank, and camping experiences. They will also review their role in the patrol, what their role in the patrol is, and how that role fits into the troop and helps him advance to the next rank. This is called the personal growth agreement and that will be reviewed by the scoutmaster or any of the assistant scoutmasters that may sit on the conference. The scoutmaster/assistant scoutmaster will either sign off that he is ready for the board of review or will recommend that they need more work on certain items to become better prepared and set a time for another meeting to finish the conference.

No scout fails a conference or board of review, they may need more time to review and prepare and that is when they will work with our troop guides and instructors. If a scout needs more help with some skills the Senior Patrol leader will assign the troop guide or instructor to work with them during the meeting to help them become proficient with those skills.

Once the troop guides or instructors feel he is ready they will let the SPL know and he will inform the scoutmaster. We want the boys to feel prepared for this meeting and to help them better learn those skills and understand how to apply those skills and knowledge.



Dear Patrol Leader,



Patrol Leader:

So, you have just been elected Patrol Leader and you need some ideas for patrol activities during Troop meetings and camping trips. Well, you've come to the right place. Here are a few of Mr. Landers ideas that you can use (few as in 144 of them). If you don't see anything that strikes your fancy, use your imagination – there are millions of possibilities. If you want some more ideas, the Scoutmaster has a large amount of resource materials you can use. Likewise, other scouts and leaders can have some great suggestions.

The 15-20 minute Patrol time during Troop meetings can be the best and most productive portion of the meeting. In many cases, you will need to use this time to prepare for upcoming trips and activities. This is the most important stuff and should come first (before play).

You will probably have meetings where you do not have to take care of the important stuff. In that case, you should have some good ol' constructive fun. While the Troop meeting time allocated to Patrol activities will usually be 15-20 minutes, there is no reason you can't do a longer activity (just stretch it over a number of meeting nights). Also, on many camping trips, additional time (1-2 hours) will be allocated for Patrol activities – you can use these ideas for that time as well.

Preparation activities may include: (*Adult supervision is needed plus 2 deep leadership*)

1. Review plans for upcoming meetings and trips.
2. Select and practice a new flag/opening ceremony for an upcoming Troop meeting.
3. Select and practice a new flag/opening ceremony for the next Court of Honor.
4. Do your Menu Plan (at least 1 week before next camping trip).

5. Do your Duty Roster (at least 2 weeks before next camping trip).
6. Select and practice a skit for the next Court of Honor or campfire.
7. Have the Assistant Patrol Leader conduct a uniform inspection (its one of his duties).
8. Practice your knots – maybe get a jump on the next month's 'Knot of the Month'.
9. Practice your lashings.
10. Invent and build a new camp gadget out of natural materials.
11. Have a Yo-Yo trick night.
12. Help someone with a difficult rank requirement.
13. Go through your Patrol equipment – clean, inspect and repair it.
14. Review Outdoor Cookbooks – look for something new to eat or a new way to cook on camping trips.
15. Make a 5-minute outdoor meal and eat it.
16. Build a no-match fire.
17. *Practice your compass and map reading skills.*
18. *Exercise – have a push-up and sit-up contest.*
19. *Work on a Patrol Cheer.*
20. *Go on a Find-It Hike in the woods – see who can find the ugliest stick, the roundest rock, the biggest, leaf, etc.*
21. Perform a 'quickie' service project for the church – rake leaves, pickup trash, etc.
22. Come up with a list of a dozen trip ideas for the Troop to consider in the future.
23. With a fieldguide in hand, go on a hike to birdwatch, identify trees, etc.
24. Learn a new scout song to sing for the Troop.
25. Do a pioneering project – lash a campsite gateway, chair, table, etc.
26. Work on a merit badge together.

27. Learn how to juggle.
28. Do one of the hundreds of Scoutmaster's Challenge games.
29. Build a shelter out of natural materials.
30. Make a Patrol first aid kit.
31. Make a Patrol survival kit.
32. Read Boys Life magazine.
33. Work on first aid wrappings and carries.
34. Make your own rope.
35. Have a Patrol portrait taken.
36. Build and fly kites.
37. Go on a stargaze – identify constellations.
38. Make a horror film – show it at a Troop meeting.
39. Finger paint.
40. Make sculptures with playdough.
41. Do soap carvings.
42. Sew patches on your uniforms.
43. Build birdhouses and hang them in the church woods.
44. Do a pressed leaf collection.
45. Put together a puppet show for the Troop.
46. Leather stamp a belt.
47. Write letters to military stationed overseas.
48. Learn how to change a tire on a car.
49. Sharpen an ax and/or knife.
50. Come up with a secret Patrol code and use it for messages.
51. Make a Turk's Head neckerchief slide.
52. Tie a Monkey's Fist knot.
53. Whittle.
54. Put together shoebox care packages for Samaritan's Purse.
55. Build a raft and then try it one weekend.
56. Make a scout recruiting poster.
57. Practice magic tricks – give a magic show for the Troop.
58. Weave a basket.
59. Learn the Scout Law in sign language.
60. Make a nice walking stick – debark, sand, carve, stain, polyurethane.
61. Have a marbles tournament.
62. Read a scary story out loud in the dark woods.
63. Learn Morse code – practice it using flashlights.
64. Learn how to say 'hello' in 12 languages.
65. Learn and practice semaphore.
66. Make candles.
67. Build a rescue signal on the ground to be spotted from an airplane.
68. Research and play Native American games.
69. Play tabletop football, basketball, soccer.
70. Make a fuzz-stick – use it to start a fire.
71. Go on a mini safari – rope off an area 3' x 3' and identify as many living organisms as you can.
72. Build a friction lock bridge (Program Features Vol. I, page 127)
73. Build a long legged puddle jumper (Program Features Vol. I, page 126)
74. Design and play a round of Frisbee golf over the church property.
75. Grow a plant from seeds – bring it in each week over a year.
76. Make a fishing rod out of natural materials – use it on the next trip.
77. Make a sling shot.
78. Vacuum the Scoutmaster's car.
79. Create and add to a Patrol Scrapbook to be passed on to future generations.
80. Pack the perfect Pack for a backpacking trip.
81. Learn how to check tire pressure, oil, transmission fluid, washer fluid and air filter on a car.
82. Improve the trails on the church property.
83. Decorate the church cemetery with small American flags (Memorial Day).
84. Make and practice hanging a bear bag.
85. Lash together a ladder.
86. Design an orienteering course on the church property for the Troop to use.
87. Learn how to dance the 'Electric Slide'.
88. Go sledding (with or without snow).
89. Learn and play a new card game.

90. Design and build a ceremony prop for the Troop.
91. Learn how to properly poop in the woods - and try it.
92. Meet with a scout visiting the Troop.
93. Write an article for the newsletter.
94. Do some tin punch art.
95. Create a patrol band with homemade instruments – perform for the Troop.
96. Have a checkers tournament.
97. Make a Patrol hammock out of rope.
98. Pitch pennies.
99. Do some fast and easy (and nonexplosive) science experiments.
100. Create an obstacle course for the Troop to try.
101. Make up a brand new original game for the whole Troop to play.
102. Carve and paint a Patrol totem pole from a log.
103. Build a model.
104. Play needle and thread tag.
105. Have a birthday cake and party for a Patrol member.
106. Watch one of Mr. Mark's old scout movies.
107. Seam seal new Patrol tents.
108. Scrub the Patrol cookware – again and again and again.
109. Make a Klondike sled – then participate in a derby.
110. Make an animal trap in the woods and see if you catch anything the next week.
111. Fix-up one of our canoes.
112. Make a sit & reach box for a Personal Fitness merit badge counselor.
113. Create string artwork.
114. Study the Leave No Trace principles.
115. Burn the Scout Promise into wood.
116. Carve and decorate Patrol neckerchief slides.
117. Carve and paint a wood decoy.
118. Practice building different fire lays – chimney, teepee, a-frame, friendship
119. Have a guest speaker on some topic of interest.
120. Make and walk on stilts.
121. Practice throwing a rescue line to a victim.
122. Make towel drying stands out of PVC pipe.
123. Learn how to play a tune on a harmonica. (***No sharing of instrument, that would be gross***)
124. Perform a safety inspection of our meeting place.
125. Make hot air balloons out of trash bags, string and candles.
126. Tap a maple tree.
127. Plant a tree to honor someone special.
128. Make and bury a time capsule.
129. Find some poison ivy, sumac and oak.
130. Refresh your CPR skills.
131. Hold an athletic meet – try to qualify for the events of the Athletics merit badge.
132. Read and discuss the meaning of the Declaration of Independence.
133. Have a show & tell of the Patrol member's collection.
134. Borrow a speed gun and see how many people are speeding on Abingdon Road.
135. Have patrol members take turns being blind at a Troop meeting.
136. Make a catapult capable of launching small pumpkins.
137. Brew your own root beer.
138. Bring in a lawnmower – change the oil and spark plugs. (***Adult supervision needed***)
139. Study and take the Maryland written driver's test.
140. Plan a 10-mile hike and do it.
141. Work with an Eagle scout candidate on his project.
142. Make a craft for Mother's day.
143. Play charades.
144. Bring in old Pinewood Derby cars and re-race them.

| Troop 483 Patrols Summer 2020 | | | | | | | | |
|-------------------------------|-------------------------------|---------------------|--|--|---|--|----------------------|------------------------------|
| | Senior PTL | Patrol 1 | Patrol 2 | Patrol 3 | Patrol 4 | Patrol 5 | Patrol 6 | Patrol 7 |
| 1 | William Landers, (SPL) | Jacob Cadima | Tanner Cachenaout | Matthew Kimball | James Parker | Michael Garland | Kyle Wolfsohn | Fred Khudanyan |
| 2 | Tony Barrett, (ASPL) | Thomas Hanson | <i>Jonathan Meyer (Troop Guide)</i> | <i>Zachary Klein (Troop Scribe)</i> | <i>Kendrick Sutton (Quartermaster)</i> | Samuel Jared | Ethan Rodriguez | Keith Shellman |
| 3 | Steven Esparza, (ASPL) | Ian Diaz | Tucker Dubbs | <i>Tanner Hurt (Historian)</i> | <i>Owen Mason (Troop Instructor)</i> | <i>Dillon Wylde (Librarian)</i> | Nikolai Khudanyan | Issac Diaz |
| 4 | Jeffery Morton, (ASPL) | Mason Allen | <i>Noah Edwards (Chap. Aide)</i> | Jayden Arreola | Nolan Byrd | Genji Lo | Jaden Velasco | Bryce Yamate |
| 5 | Grant Hamilton (ASPL) | Kent Wilson | Shane King | Kyle Montevirgen | Yul Lamerson | JP Szeto | Kyle Yamate | Mason Wellington (OA) |
| 6 | Aiden Cong (ASPL) | Ian Jared | Gavin Hamilton | Timothy Sumulong | Nolan Gallegos | Lukas Habrock | Aidan Cong | Kiefer Wolfsohn |
| 7 | Anthony Martinez | Caleb Mckendrick | William Stegbuchner | Douglas Silcock | Justin Parker | Robert Wylde | Jace Henderson | Jake Mountain |
| 8 | Jim Menetrey Jr. SM | Jack Grigorov | Markus Stegbuchner | Ethan Jong | Alex Price | Caden Mckendrick | Jeremiah Flach | Jacob Guzman |
| 9 | Voissem, Ethan (ASPL) | | | | | | | |
| 10 | | | | | | | | |
| | 9 | 8 | 8 | 8 | 8 | 8 | 8 | 8 |
| | Total Scouts | 65 | | | | | | |

| Scout Leadership Positions | | | |
|----------------------------|---|---|--|
| 1 | Senior Patrol Leader |  | William Landers |
| 2 | Asst. Senior Patrol Leader |  | <ul style="list-style-type: none"> • Anthony Barrett • Steven Esparza • Jeffrey Morton • Grant Hamilton • Aiden Cong • Anthony Martinez • Ethan Voissem |
| 3 | Jr. Asst. Scoutmaster |  | Jim Menetrey |
| 4 | Patrol Leader |  | <ol style="list-style-type: none"> 1. Jacob Cadima 2. Tanner Cachenaut 3. Matthew Kimball 4. Jimmy Parker 5. Michael Garland 6. Kyle Wolfsohn 7. Fred Khudanyan Jr. |
| 5 | Asst. Patrol Leader <i>(Does not count for rank)</i> | Appointed by Patrol Leader | |
| 6 | Chaplain Aide |  | Noah Edwards |
| 7 | Troop Bugler |  | |
| 8 | Troop Historian |  | Tanner Hurt |
| 9 | Den Chief |  | |
| 10 | Troop Instructor |  | Owen Mason |
| 11 | Troop Librarian |  | Dylan Wylde |
| 12 | Order of the Arrow Rep |  | Mason Wellington |
| 13 | Troop Quartermaster |  | Kendrick Sutton Kiefer Wolfsohn |
| | Patrol Quartermasters | | |
| 14 | Troop Scribe |  | Zachary Klein |
| 15 | Troop Webmaster |  | |
| 16 | Troop Guide |  | Jonathan Meyer |